

# HUNT SEAT EQUITATION OVER FENCES SCORE SHEET

**SCORING:** Scoring shall be on the basis of 10 to 100, with an approximate breakdown as follows:

90 - 100	Excellent Equitation, position and presentation; meets all fences squarely and with proper striding.
80 - 89	Minor equitation faults; minor stride problems causing uneven arc over fences; one step in counter canter as horse jumps a fence; rider still gives a quality ride.
70 - 79	More problems occur; equitation suffers; one major fence problem; not a flowing course.
60 - 69	Major equitation faults; poor body position; loose legs and seat; failure to maintain even canter pace or correct lines between fences.
40 - 59	Break to a trot on pattern; counter canter around ends of arena; missed lead changes; loss of stirrup; dropping a rein; extra strides in a combination.
10 - 39	Rider avoids elimination; one or two refusals, knock-downs, or dangerous fences.

If a rider steps into a wrong lead for one or two strides on the initial approach circle, it is noted and can be used as a tie-breaker in rides otherwise equal in quality.

**ELIMINATIONS:** Third refusal, run-out, bolting on course, extra circle, show an obstacle to a horse or any combination of these

- Jumping an obstacle before it is reset
- Bolting from ring
- Failure to keep proper course
- Jumping an obstacle not included in course
- Horse and/or rider falling in competition (horse is considered to have fallen when shoulder and haunch on the same side touch the ground)

<b>INTERMEDIATE:</b>	Height for Horses/ Medium & Large Ponies:	2'3"	Height for Small Ponies:	2'
<b>ADVANCED:</b>	Height for Horses/ Large Ponies:	2'6" to 3'	Height for Small Ponies:	2'
	Height for Medium Ponies:	2'3"		

SR

INT.

JR.

Class B

Exhibitor Number	1	2	3	4	Fences			7	8	9	Way of Going	Comments	Score
					5	6							
59	Scratch												scratch
57	8	8	8	8	8	8							80 (6) 1st
107	7	7	Ø <sup>E</sup>	-4	-1	Ø <sup>B</sup>							NS (6) (W)
112	5 tr	6	Ø <sup>E</sup>	4	2	Ø <sup>R</sup>							NS (6) (W)
12	8	5	5	8 <sup>-1</sup>	7 <sup>-1</sup>	6 <sup>-2</sup>							61 (6) 3rd
42	8	8	6	7 <sup>-1</sup>	7 <sup>-1</sup>	7 <sup>-1</sup>							69 (6) 2nd
33	8	8	8	8	5 (6)	7							73 (6) 1st
102	Scratch												

Judges Signature:

*Joni Nelson*

Date:

6/25/28

# 4-H HUNTER HACK JUDGES CARD



COLORADO STATE UNIVERSITY

JUDGE Lori Nelson Lori Nelson  
 CLASS \_\_\_\_\_  
 DATE 6/25/25

The purpose of hunter hack is to give horses an opportunity to show their expertise over low fences and on the flat. The hunter hack horse should move in the same style as a working hunter. Willful abuse will not be tolerated and will result in elimination.

**JUMP HEIGHTS:** Level II – 2'  
 Levels III & IV – 2'3" to 2'6"

**Judged on:**

- Style over fences
- Even hunting pace
- Flat work
- Manners
- Way of going

**FAULTS (all faults judged according to severity)**

**Throughout class:** head carried too low and/or clearly behind the vertical excessively and consistently while horse is in motion, or otherwise showing the appearance of intimidation

**Rail/Flat Work:**

1. Wrong lead or wrong diagonal
2. Excessive speed (any gait)
3. Excessive slowness (any gait)
4. Breaking gait
5. Failure to take gait when called
6. Head carried too high or too low
7. Nosing out or flexing behind the vertical
8. Opening mouth excessively
9. Stumbling

**Over Fences**

1. Unsafe jumping and bad form over fence, whether touched or untouched, including twisting
2. Incorrect leads around the ends of the course or cross-cantering
3. Excessive use of crop
4. Fences shall be taken in the correct number of strides
5. Rubs (front rub more dangerous than hind)
6. Any error that endangers the horse and/or rider, particularly refusals or knockdowns shall be heavily penalized

**Over Fence elimination (disqualification):**

1. Total of three disobediences that can include refusal, stop, run out or extra circle
2. Jumping an obstacle before it is reset
3. Bolting from the arena
4. Off course
5. Deliberately addressing an obstacle

Faults  
 4 faults / knock down  
~~Refusal~~  
~~Knock out~~  
~~when~~

W/O	Entry #	Jumps (≥70%)		Score	Flat Work (30) (≤30%)	Comments	Total Score	Way of Going	Place
		1 (35)	2 (35)						
	59	0	0		Lead				NS (W)
<del>INT.</del>	107	32	24 <sup>-1</sup> trot	55	Lead back -3 20	lead badly cracked	69		(B) 4th
	111	32	28 <sup>-4</sup>	56	24	knock	80		(B) 3rd
	112	0 <sup>R</sup>							NS (W)
	104	32 <sup>-1</sup>	28 <sup>-1</sup>	58	28		86		(B) 2nd
	57	32	32	64	26 <sup>-3</sup>	lead, switched	89		(B) 1st
JR.	42	32	32		28		92		(B) 1st
	12	32	32 <sup>-1</sup>		28		91		(B) 2nd
	33	32	32		24 <sup>-4</sup>	side pass	84		(B) 3rd
Rev. Feb 10, 2024	106	30 <sup>-1 D</sup>	32	61	24 <sup>-3</sup> -3 trot	lead	79		(B) 4th

Judge's Signature \_\_\_\_\_

Hunter Under Saddle Gaits

Pony 42 | Chestnut 33 | Bay 42

Gait	Good	Average	Below Average
Walk	Ground covering, flat-footed, four-beat gait. The horse is alert, with a stride that maintains rhythm, flow and cadence, and travels straight with light contact from reins. Reaches from shoulder and tracks up from behind.	Slow, non-rhythmical gait, appears to be relaxed at times, demonstrates a bright and attentive appearance at times, slight rounding by rider, maintains forward motion but slows down at times, lacking rhythm.	Stopping and starting, serious, joggling, uneven pace with little to no cadence, lacks flow and may appear unbalanced or appear to march, obvious headfling.
Trot	Smooth, two-beat diagonal gait, consistent speed. Horse utilizes topline by rounding back and driving evenly off of hind legs, creating impulsion and suspension while remaining soft and controlled. Horse moves correctly in accordance to breed standard. Excellent manners and great expression, appearing relaxed and happy.	Five two-beat diagonal gait with left front and right hind foot touching ground simultaneously and the right front and left hind doing the same. Relaxed in appearance and pleasant expression, it shows on light contact and appears to go forward with some extension to stride, cadenced and rhythmic for most of the class.	Lacks flow or balance in motion, has little to no drive, causing loss of forward motion and lack of cadence and rhythm. Misbehavior and unwillingness is evident throughout the ride. Lacks the length of stride and fluid movement from the shoulder and hocks.
Canter	Cadenced three-beat gait, consistent round back, deep stride with rear legs, good lift and self-carriage. This horse may have suspension, impulsion and elasticity to his movement.	Cadenced, consistent at times, requires more guidance from the rider, demonstrates some drive from behind, appears relaxed with some self-carriage.	Unbalanced head carriage, lacking three-beat canter form, requires lots of guidance, lacks drive off of hocks, it is not relaxed in appearance.
Extended Trot	Good lengthening of stride, stays steady with head, horse stays smooth.	Slight increase in speed, requires more guidance.	Inconsistent speed, failure to increase stride length, breaks gait, pushy.
Hand Gallop	Defines lengthening of stride with noticeable difference in speed. Horse should be under control at all times.	Does not challenge the gait, but shows some noticeable change in speed.	Cautious, disrespectful or playful attitude, no speed increase, requires guidance.

		+	
LL - fixed quick			+
RL - fixed (trot)			+
		+	0

Gait	Good	Average	Below Average
Back	Responsive, back is straight and willingly, balanced with one fluid movement, back without joggling the mouth with light contact and without hesitation.	Slight hesitation, back crooked, some extra guidance is obvious.	Throws head, pulls on bit, fails to back, gaps mouth with resistance to rider.
Attitude	Ears forward, tail quite, travels on a reasonably loose rein, responsive to rider's cues, looks straight through stride when traveling, remains quiet at the bit, maintains constant speed (rhythm) and cadence, demonstrates smooth transitions with little headfling.	Lacks attentiveness, requires handling from rider from time to time, may exhibit some twitching on the bit, requires some guidance from time to time, transitions are correct but may lack some smoothness in header and promptness.	Pinched ears, twitching of tail, constant chomping and mouthing of bit, horse requires constant firm and checking by rider, horse is pushy during transitions.


12 (B) 1st  
33 (B) 2nd  
42 (B) 3rd

J.M.T.

Hunter Under Saddle Gaits

3<sup>rd</sup> 104 Bay  
 1<sup>st</sup> 111 5<sup>th</sup>  
 107 6<sup>th</sup>  
 1<sup>st</sup> 111  
 112 4<sup>th</sup>  
 2<sup>nd</sup> 57

Gait	Good	Average	Below Average
Walk	Ground covering, flat-footed four-beat gait. The horse is alert, with a stride that maintains rhythm, flow and cadence, and a neck straight with light contact from rein. Reaches from shoulder and tracks up from behind.	Slow, non-rhythmic gait, appears to be relaxed at times, demonstrates a bumpy and tentative appearance at times. Slight handing by rider, maintains forward motion but slows down at times. Lacking rhythm behind.	Stopping and starting, nervous joggling, uneven pace with little to no cadence, lack of flow and may appear unbalanced or appear to march. Obvious handing.
Trot	Smooth, two-beat diagonal gait, consistent speed. Horse utilizes upline by rounding back and driving evenly off of hind legs, creating impulsion and suspension while remaining soft and controlled. Horse moves correctly in accordance to breed standard. Excellent manners and great expression, appearing relaxed and happy.	Flat two-beat diagonal gait with left front and right hind foot touching ground simultaneously and the right front and left hind doing the same. Relaxed in appearance and pleasant expression, as shown on light contact and appears to go forward with some extension to stride, evidenced and rhythmic for most of the class.	Lacks flow or balance in motion, has little to no drive, causing loss of forward motion and lack of cadence and rhythm. Misbehavior and unwillingness to extend throughout the ride. Lacks the length of stride and fluid movement from the shoulder and hocks.
Canter	Cadenced three-beat gait, consistent round back, deep stride with rear legs, good lift and self-carriage. This horse may have suspension, impulsion and elasticity to his movement.	Cadenced, consistent at times, requires more guidance from the rider, demonstrates some drive from behind, appears relaxed with some self-carriage.	Unbalanced head carriage, lacking three-beat canter, can requires lots of guidance, lacks drive off of hocks, is not relaxed in appearance.
Extended Trot	Good lengthening of stride, may be ready with head, horse stays smooth.	Slight increase in speed, requires more guidance.	Inconsistent speed, failure to increase stride length, breaks gait, pushy.
Hand Gallop	Definite lengthening of stride with noticeable difference in speed. Horse should be under control at all times.	Does not challenge the gait, but shows some noticeable change in speed.	Unwilling, disrespectful or playful attitude, no speed increase, requires guidance.

3 <sup>rd</sup> Bay	1 <sup>st</sup> 111 5 <sup>th</sup>	107 6 <sup>th</sup>	1 <sup>st</sup> 111	112 4 <sup>th</sup>	2 <sup>nd</sup> 57
	Scored here	Scored	gray	brown	pony
Walk			-		
Trot	0		+	+	+
Canter	0	+	break	= lead	+
Extended Trot	break	+	+		0
Hand Gallop					

Transition to walk

Gait	Good	Average	Below Average
Back	Responsive, back's straight and willingly, balanced with one fluid movement, back's without jiggling the mouth with light contact and without hesitation.	Slight hesitation, back's crooked, some even guidance is obvious.	Threw head, pulls on bit, fails to back, gaps mouth with resistance to ride.
Attitude	Ears forward, tail quiet, travels on a reasonably loose rein, sensitive to rider's cues, looks straight through bridle when traveling, remains quiet at the bit, maintains constant speed (rhythm) and cadence. Demonstrates smooth transition with little handing.	Lack of attentiveness, requires handing from rider from time to time, may exhibit some swaying on the bit, requires some guidance from time to time, transitions are correct but may lack some smoothness in header and promptness.	Pinned ears, wringing of tail, constant clucking and snuffling of bit, horse requires constant tugging and checking by rider, horse is pushy during transition.

3 <sup>rd</sup> Bay	1 <sup>st</sup> 111 5 <sup>th</sup>	107 6 <sup>th</sup>	1 <sup>st</sup> 111	112 4 <sup>th</sup>	2 <sup>nd</sup> 57
Back					
Attitude					

- 111 - (B) 1<sup>st</sup>
- 57 - (B) 2<sup>nd</sup>
- 104 - (B) 3<sup>rd</sup>
- 112 - (B) 4<sup>th</sup>
- 111 - (R) 5<sup>th</sup>
- 107 - (R) 6<sup>th</sup>





# PATTERN CLASS SCORE SHEET

Int. Hunt Seat Equitation  
Show: Mountain Co.  
Date: 6/25/25  
Judge: Lori Nelson  
Signature: Lori Nelson

- Break of gait at walk or trot for more than two strides
- Not performing gait or not stopping within 10 feet of designated area
- Incorrect lead or break of gait (except when correcting incorrect lead) at the lope
- Loss of iron
- Missing diagonal up to two strides in pattern or on the rail
- Head carried too low and/or clearly behind the vertical while horse is in motion, showing appearance of intimidation
- Ticking or hitting a cone
- Obviously looking down to check leads or diagonals
- Over- or under turning from 1/8 to 1/4 turn
- Holding saddle with either hand
- Blatant disobedience, including kicking, pawing bucking and rearing
- Incorrect lead/break of gait not fixed but exhibits one stride of correct gait
- Spurring or use of crop in front of girth
- Missing diagonal for more than two strides
- Use of either hand to instill fear or praise while on pattern or during rail work
- Touching horse

W.O. Entry #	Maneuver Description	Each rider is scored between 0-infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comment	Score	#	Rail Work	#	Score	#	Rail Work	#	Rail Work					
		1	2	3	4	5	6	7	8	9	10																		
1	107	0	0	0	0	0	0	0	0	0	0	0	0	3	65	missed RL no trot out	65	70											
B <sup>2</sup>	11	0	0	0	0	0	0	0	0	0	0	0	0	3	67	disqual L	67	66.5											
guy <sup>3</sup>	111	0	0	0	0	0	0	0	0	0	0	0	0	1	69		66	65.5											
P <sup>4</sup>	57	0	0	0	0	0	0	0	0	0	0	0	0	9	61	disqual leads	61	63.5											
5																		62.5											
6																		62											
7																		61.5											
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RIDER FORM & EFFECTIVENESS: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (2) S = Severe (1) PENALTIES: Minor = 3 Major = 5 Severe = 10







# PATTERN CLASS SCORE SHEET

Show: Mr. Showmanship

Date:

Judge: John Nelson

Signature: [Signature]

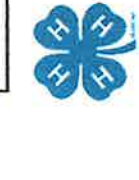
- Minor Fault - 3 point**  
 -Break of gait at walk or trot for up to two strides  
 -Over- or under turning up to 1/8 of a turn  
 -Ticking or hitting a cone  
 -Sliding a pivot foot (any hind foot can be a pivot foot, though the RIGHT is more ideal)  
 -Lifting a pivot foot during a pivot or setup and replacing it in the same place
- Major Fault - 5 point**  
 -Break of gait at walk or trot for more than two strides  
 -Over- or under turning up to 1/4 of a turn  
 -Not performing gait or not stopping within 10 feet of designated area  
 -Horse stepping out of or moving hind end significantly during a pivot or turn  
 -Horse stepping out of setup after presentation  
 -Horse resting a foot or hipshot in setup
- Severe Fault - 10 point**  
 -Exhibitor not in required position during inspection  
 -Touching horse, kicking or pointing feet at horse during setup  
 -Standing directly in front of horse  
 -Loss of lead shank (including switching hands), holding chain or pulling two hands on shank  
 -Severe disobedience, including rearing or pawing; horse continually circling exhibitor

W.O. Entry #	Each rider is scored between 0-infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										Total Penalty	Score	Comment	Rail Work	#	Score	#	Rail Work	#	Score	Rail Work						
	1	2	3	4	5	6	7	8	9	10																	
1	90°	10	0	0	0	0	0	0	0	0	12	58	insp	B 4th		69	108 (B)	1st			69.5						
2	3/10	0	-1/2	0	-1/2	0					18	51		B		68	24 (B)	2nd			68						
3	0	0	0	0	0	0	0	0	0	0	8	62	3rd			67.5					67.5						
4																85					85						
5	0	-1/2	0	0	0	0	0	0	0	0		NS				84.5					84.5						
6	0	+1/2	+1/2	+1/2	0						3	69	1st			84					84						
7	10	-1/2	+1/2	10.5	0						25	45	no trot + step out back			83.5					83.5						
8	0	0	0	3.5	5						13	57	step out 2nd step out 2nd			83					82.5						
9	-1/2	0	+1/2	0	0					+1	3	68	2nd			82					82						
10	3	0	0	5.5	5						18	52	step out 1st step out 2nd good 2nd up			81.5					81.5						
	0	0	0	+1/2	0											81					81						
																80.5					80.5						
																80					80						
																79.5					79.5						
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																73					73						
																72.5					72.5						
																72					72						
																71.5					71.5						
																71					71						
																70.5					70.5						

RIDER FORM & EFFECTIVENESS: E = Excellent (5) VG = Very Good (4) G = Good (2-3) A = Average (0-1)  
 PENALTIES: Minor = 3 Major = 10

Disqualifications - Failure to display correct number/tabuse or schooling horse/horse becomes separated from exhibition/illegal equipment/loss of control of horse/never performing specific gait/ knocking over NS

the cone or going off pattern (OP) over or under turning by more than 1/4 of a turn



EXTENSION



# PATTERN CLASS SCORE SHEET

SR  
Horsemanship

Major 1 out - 5 points  
Minor 1 out - 10 points

- Break of gait at walk or jog for up to two strides
- Over- or under turning from 1/8 to 1/4 turn
- Ticking or hitting a cone
- Obviously tacking down to check leads
- Loss of stirrup
- Bottom of boot not touching pad of stirrup at all gaits, including backup
- Head carried too low and/or clearly behind the vertical while horse is in motion, showing appearance of intimidation
- Loss of stirrup
- Bottom of boot not touching pad of stirrup at all gaits, including backup
- Head carried too low and/or clearly behind the vertical while horse is in motion, showing appearance of intimidation
- Blatant disobedience, including kicking, pawing
- Spurring in front of the cinch
- Loss of rein
- Use of either hand to instill fear or praise while on pattern or during rail work
- Holding saddle with either hand
- Cueing with the end of the romal
- Blatant disobedience, including kicking, pawing
- Spurring in front of the cinch

Show: \_\_\_\_\_  
Date: \_\_\_\_\_  
Judge: \_\_\_\_\_  
Signature: *[Signature]*

W.O. Entry #	Each rider is scored between 0-tenthly points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										Total Penalty	Score	Comment	Rail Work #	Score	#	Rail Work #	Score	#	Rail Work	
	1	2	3	4	5	6	7	8	9	10											
8	Jug A-B	0	0	0	0	0	0	0	0	0	0	4	65	fix 2nd L, 1st out, 2nd out kick out back		68.5		69			
59		0	0	0	0	0	0	0	0	0	0	5	60	off B #2		67		69.5			
105		0	0	0	0	0	0	0	0	0	0	10	50	off #2, break gait		65.5		69			
100		0	0	0	0	0	0	0	0	0	0	0	70 1/2			64.5		68.5			
																80		62.5			
																79.5		62			
																79		61.5			
																78.5		61			
																78		60.5			
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																71.5					
																71					
																70.5					



JR. Horsemanship

PATTERN CLASS SCORE SHEET

- Severe Fault-10 point**  
 -Loss of rein  
 -Use of either hand to instill fear or praise while on pattern or during rail work  
 -Holding saddle with either hand  
 -Cueing with the end of the romal  
 -Blatant disobedience, including kicking, pawing bucking and rearing  
 -Spurring in front of the cinch

- Major Fault-5 point**  
 -Break of gait at walk or jog for more than two strides  
 -Not performing gait or not stopping within 10 feet of designated area  
 -Incorrect lead or break of gait (except when correcting incorrect lead) at the lope  
 -Loss of stirrup  
 -Bottom of boot not touching pad of stirrup at all gaits, inducing backup  
 -Head carried too low and/or clearly behind the vertical while horse is in motion, showing appearance of intimidation

- Minor Fault - 3 point**  
 -Break of gait at walk or jog for up to two strides  
 -Over- or under turning from 1/8 to 1/4 turn  
 -Ticking or hitting a cone  
 -Obviously looking down to check leads

W.O. Entry #	Maneuver Description	1	2	3	4	5	6	7	8	9	10	F&E	Total Penalty	Score	Comment	Score	Rail Work	#	#	Score	#	Rail Work	#	Rail Work	
1	103	0	0	0	0	0	0	0	0	0	0	0	3	68.5	posting trot step out back	68.5									
2	12	0	0	0	0	0	0	0	0	0	0	0	0	67	break gait at S, switches	67									
3	108	0	0	0	0	0	0	0	0	0	0	0	10	59		59									
4	101	0	0	0	0	0	0	0	0	0	0	0	3	70	sufficed trot	70									
5	106	0	0	0	0	0	0	0	0	0	0	0	0	72		72									
6	38	0	0	0	0	0	0	0	0	0	0	0	1	NS	2 hands	NS									
7	24	0	0	0	0	0	0	0	0	0	0	0	0	NS	2 hands	NS									
8	40	0	0	0	0	0	0	0	0	0	0	0	10	57	post no lope at all	57									
9	33	0	0	0	0	0	0	0	0	0	0	0	6	65	missed RL, missed part C	65									
10	41	0	0	0	0	0	0	0	0	0	0	0	3	66	post loke RL, best gait	66									

Signature: *Traci Nelson*

RIDER FORM & EFFECTIVENESS: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (2-3) F = Fair (1-2) P = Poor (0-1)

PENALTIES: Minor = 3 Major = 5 Severe = 10

Disqualifications  
 -Failure to display correct number/tabuse or schooling horse/fall by horse or rider/illegal equipment or illegal use of hands on reins/prohibited equipment/Off pattern (OP)

NDSU EXTENSION







# REINING SCORE SHEET

PATTERN

*Senior Reining*

JUDGE \_\_\_\_\_

CLASS \_\_\_\_\_

DATE \_\_\_\_\_

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	9	10	PENALTY TOTAL	SCORE
<i>SPC.</i>		<i>LL 2</i> <i>2 F. 15</i> <i>turn</i>												
<i>501</i>	<i>100</i>				<i>2</i>			<i>0</i>					<i>8</i>	<i>57 1/2</i> <i>(R-2nd)</i>
								<i>breaze</i> <i>trt</i>						
<i>pt.</i>	<i>59</i>			<i>3</i>	<i>0</i>	<i>3</i>	<i>4,3</i>							<i>NS</i> <i>(W)</i>
<i>score</i>	<i>8</i>			<i>0</i>	<i>1</i>	<i>0</i>	<i>1/2</i>	<i>0</i>	<i>0</i>	<i>1/2</i>	<i>0</i>	<i>0</i>	<i>9</i>	<i>59</i> <i>(R-1st)</i>

JUDGES SIGNATURE *Lori Nelson*



# REINING SCORE SHEET

PATTERN intermediate Reining

JUDGE \_\_\_\_\_  
 CLASS \_\_\_\_\_  
 DATE \_\_\_\_\_

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

*Int.*

DRAW	EXHB #	PENALTY	MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	PENALTY TOTAL	SCORE
			Lope St. back	3/4 R	1/4 L	RL Sp. lgt Lick	LL Sp. lgt Lick	RL Sp. lgt					
<i>young ap</i>	<i>57</i>				2	2	2	1				7	60 <i>(R-3rd)</i>
				0	-1	-1	-1/2	-1/2	0				

*trot trot*

<i>pony</i>	<i>57</i>						4	2	1			7	60 <i>(R-2nd)</i>
				0	-1/2	-1	0	0	0				

*Leads Leads*

<i>blu sonel</i>	<i>112</i>						2	2	2			1/2	55 <i>(R-6th)</i>
				0	-1	-1/2	0	0	0				

*trot leads, trot*

<i>pal</i>	<i>107</i>												NS <i>(W)</i>

*No back*

<i>gray sonel</i>	<i>11</i>								1			1	70 <i>(B-1st)</i>
				0	+1/2	+1/2	+1/2	0	0				

<i>ray</i>	<i>104</i>			2			2	2	2			10	58 <i>(R-5th)</i>
				-1/2	-1/2	0	0	0	-1/2				

*break break  
trot chg trot chg*

<i>gray</i>	<i>111</i>						2	2	2	1		9	59 <i>(R-4th)</i>
				0	-1/2	0	-1	0	0				

*break break  
trot chg trot chg*

DRAW	EXHB #	PENALTY											

DRAW	EXHB #	PENALTY											

DRAW	EXHB #	PENALTY											

JUDGES SIGNATURE *Lori Nelson*



ND 4-H RANCH RIDING

JUNIOR

SHOW: \_\_\_\_\_  
 CLASS: \_\_\_\_\_  
 DATE: \_\_\_\_\_

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly (cannot receive higher than a white ribbon):

- Eliminates maneuver
- Incomplete maneuver

Disqualification (DQ) (receives a white ribbon):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Maneuver Description		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
red hair	41				1 1/2	2	1												6	6 1/2	R-5th
buck	42				2	2													4	64	R-3rd
old son	103					2	2	1											5	62	R-4th
round	101				2	2	2	1											7	67 1/2	R-2nd
pop	12				2	2													4	66	B-1st
brown	33				5	2	2												11	58	R-6th

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Lori Nelson*



# ND 4-H RANCH RIDING

*John Nelson*

SHOW: \_\_\_\_\_  
 CLASS: \_\_\_\_\_  
 DATE: \_\_\_\_\_

**1 Point Penalties:**

- Over-brid ed(per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait all ope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly (cannot receive higher than a white ribbon):**

- Eliminated maneuver
- Incomplete maneuver

**Disqualification (DQ) (receives a white ribbon):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

**MANEUVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Maneuver Description		walk	trot	ext. trot	3/4	LL	CL	RL	ext RL	RL	trot	walk	stop							
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
<i>SL</i>	8											-1/2					1/2	69	(B)	1st
		1/2	0	0	-1/2	0	0	0	-1/2	0	0	0	0							
	100											-1/2					1/2	65 1/2	(B)	2nd
		0	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	0							
	105				3	3		3	3	3		-1/2					15 1/2	51	(R)	4th
		0	0	-1/2	-1/2	-1	-1				0	-1/2	0							
	59			1	3			3	3	3		-1/2					13 1/2	54	(R)	3rd
		0	0	0	0	0	-1/2				0	-1/2	-1/2							
<i>INT.</i>	107							3	3	3		-1/2					9 1/2	58.5	(R)	
		0	0	0	+1/2	0	-1				-1/2	-1/2	-1/2							
	111											-1/2					1/2	69 1/2	(B)	2nd
		0	0	0	0	0	0	0	0	0	0	0	0							
	37			3				3	1								7	61	(B)	5th
		0	0	-1/2	0	0	-1/2	0	-1	0	0	0	0							

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_



# ND 4-H RANCH RIDING

SHOW: \_\_\_\_\_

CLASS: \_\_\_\_\_

DATE: \_\_\_\_\_

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly (cannot receive higher than a white ribbon):**

- Eliminates maneuver
- Incomplete maneuver

**Disqualification (DQ) (receives a white ribbon):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

**MANEUVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
Maneuver Description		walk	trot	ext trot	360°	LL	chg	RL	ext RL	RL	trot	walk logs	stop back									
bay 104	PENALTY							3				-1/2										
	CONTENT	0	0	-1/2	0	0	0	0	-1/2	0	0	-1/2	0								3 1/2 65 (B)	
pony 57	PENALTY				3		3	3	3			-1										
	CONTENT	0	0	0	-1	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	0									5 1/2 61 1/2 (B)
sorrel blue 112	PENALTY				3	3						-1/2										
	CONTENT	0	0	0	-1/2	-1	-1	0	-1/2	0	0	0	-1/2									6 1/2 60 (B)
sorrel green 11	PENALTY						-1					-1/2										
	CONTENT	0	0	+1/2	+1/2	0	+1/2	0	+1/2	0	0	0	0									1 1/2 70 1/2 (B) 1st
JR.	PENALTY																					
	CONTENT																					
buck 42	PENALTY				3	-1						-1										
	CONTENT	0	0	-1/2	-1/2	-1/2	0	3	+1/2	-1/2	0	-1/2	0									5 63 (B) 6th
IH sor 108	PENALTY																					
	CONTENT	-1/2	0	-1/2	0	0	0	0	-1/2	-1/2	0	0	0									0 68 (B) 3rd
brown 33	PENALTY			3								-1/2										
	CONTENT	0	0	-1/2	-1/2	-1/2	-1	0	-1/2	0	-1/2	-1/2	0									3 1/2 62.5 (B) 7th

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_



# Western Pleasure

SR.

- 100 - (B) 1<sup>st</sup>
- 8 - (B) 2<sup>nd</sup>
- 59 - (R) 3<sup>rd</sup>
- 105 - (R) 4<sup>th</sup>

INT.

- 39 - (B) 1<sup>st</sup>
- 104 - (B) 2<sup>nd</sup>
- 11 - (B) 3<sup>rd</sup>
- 111 - (B) 4<sup>th</sup>
- 57 - (B) 5<sup>th</sup>
- 37 - (B) 6<sup>th</sup>
- 107 - (R)
- 112 - (R)

JR.

- 101 - (B) 1<sup>st</sup>
- 12 - (B) 2<sup>nd</sup>
- 108 - (B) 3<sup>rd</sup>
- 33 - (B) 4<sup>th</sup>
- 41 - (B) 5<sup>th</sup>
- 42 - (B) 6<sup>th</sup>
- 40 - (B)
- 103 - (R)
- 24 - (R)

Lori Nelson  
6/25/25

# BARRELS

SR.

8 - 21.435 + 5	2 <sup>nd</sup> (R)
59 - 23.712	1 <sup>st</sup> (B)
<hr/>	
<del>INT</del> 39 - 19.982 + 5 = 24.982	6 <sup>th</sup> (R)
57 - 18.050	1 <sup>st</sup> (B)
104 - 28.087	(R)
<del>107</del>	
107 - 21.826	2 <sup>nd</sup> (B)
111 - 22.791	4 <sup>th</sup> (B)
112 - 21.833	3 <sup>rd</sup> (B)
11 - 24.483	5 <sup>th</sup> (B)

~~1000~~

JR.

42 - 19.053	1 <sup>st</sup> B	
43 - 22.989 + 5 = 27.989	(R)	
103 - 21.084	2 <sup>nd</sup> B	
41 - 23.903	4 <sup>th</sup> B	
6 - 26.015	5 <sup>th</sup> R	6 <sup>th</sup>
101 - 27.384	6 <sup>th</sup> R	7 <sup>th</sup>
38 - 48.026	(R)	
33 - NT	(W)	
40 - 33.300	(R)	
108 - 22.645	3 <sup>rd</sup> B	
44 - 20.113 + 5 = 25.113	4 <sup>th</sup> R	5 <sup>th</sup>
12 - 23.187 + 5 = 28.187	(R)	

CLOVERBUD

109 - 59.792	(B) 3 <sup>rd</sup>
102 - 41.482	(B) 2 <sup>nd</sup>
110 - 40.710	(B) 1 <sup>st</sup>

Lain Nelson  
Wastas

# POLES

## SR.

59- NT (W)  
8 - 30.095 (B) 1<sup>st</sup>

## INT.

104 - 41.344 (R)  
~~37 -~~  
112 - 28.977 (B) 3<sup>rd</sup>  
107 - 30.453 (B) 4<sup>th</sup>  
39 - 25.972 (B) 1<sup>st</sup>  
11 - 30.744 (B) 5<sup>th</sup>  
111 - 33.314 (B) 6<sup>th</sup>  
57 - 26.811 (B) 2<sup>nd</sup>  
Wade  
Wm

## JR.

101 - 32.386 (B)  
~~6 -~~ 36.916 (R)  
33 - 39.233 (R)  
12 - 31.205 (B) 3<sup>rd</sup>  
~~40 -~~ 56.965 (R)  
44 - 31.898 (B) 5<sup>th</sup>  
108 - 32.621 (B)  
42 - 27.856 (B) 1<sup>st</sup>  
103 - 31.848 (B) 4<sup>th</sup>  
43 - 31.075 (B) 2<sup>nd</sup>  
41 - 28.297 + 5 = 33.297 (R)  
38 - 58.445 (R)  
106 - 32.152 (B) 6<sup>th</sup>

## CLOVERBUDS

110 - 58.569 (B) 2<sup>nd</sup>  
102 - 38.959 (B) 1<sup>st</sup>  
109 - 64.957 (B) 3<sup>rd</sup>

# KEYHOLE

Lou Nelson  
6/25/25

## SR.

59 - NT (W)  
8 - 13.122 (B) 1<sup>st</sup>

## INT

39 - 12.178 (B) 5<sup>th</sup>  
11 - 11.100 (B) 4<sup>th</sup>  
112 - 10.167 (B) 2<sup>nd</sup>  
~~37 - 10.691~~  
57 - 9.348 (B) 1<sup>st</sup>  
104 - 13.436 (B)  
107 - 10.462 (B) 3<sup>rd</sup>  
111 - 12.953 (B) 6<sup>th</sup>

## JR

44 - 13.514 (B)  
42 - 9.421 (B) 1<sup>st</sup>  
41 - 11.075 (B) 5<sup>th</sup>  
38 - 25.705 (B)  
108 - 11.784 (B) 6<sup>th</sup>  
43 - 10.884 (B) 4<sup>th</sup>  
40 - 17.580 (B)  
103 - 10.774 (B) 3<sup>rd</sup>  
101 - 10.742 (B) 2<sup>nd</sup>  
12 - 12.152 (B)  
6 - 13.954 (B)  
33 - 14.978 (B)

## CLOVERBUDS

109 - 26.120 (B) 3<sup>rd</sup>  
102 - 21.440 (B) 2<sup>nd</sup>  
110 - 18.262 (B) 1<sup>st</sup>

# GOAT TYING

Lori Nelson  
6/25/25

## SR.

8 - 18.506 (B) 1<sup>st</sup>  
59 - NT (W)

## INT.

111 - 15.093 (B) 1<sup>st</sup>  
57 - 18.855 (B) 3<sup>rd</sup>  
11 - NT (W)  
107 - 20.043 (B) 4<sup>th</sup>  
39 - 17.558 (B) 2<sup>nd</sup>  
112 - 28.129 (B) 5<sup>th</sup>  
~~44 - NT 7/14~~  
12a

## JR.

44 - 16.714 (B) 1<sup>st</sup>  
12 - NT (W)  
42 - 19.625 (B) 3<sup>rd</sup>  
101 - NT (W)  
41 - 25.925 (B) 4<sup>th</sup>  
33 - 19.610 (B) 2<sup>nd</sup>  
40 - 27.333 (B) 5<sup>th</sup>  
108 - NT (W)  
6 - NT (W)  
43 - NT (W)

## CLOVERBUD

102 - 12.778 (B) 1<sup>st</sup>